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| **CHRISTOPHER GRUCA** |

16 Richgrove Drive, Toronto, ON, M9R 2K9

chris.gruca@gmail.com

(437)-345-1048

[chrisgruca.com](https://www.chrisgruca.com/)

Experienced full stack developer looking to use creativity and problem-solving skills in developing and maintaining solutions for application and web services.

**HIGHLIGHTS OF QUALIFICATIONS**

* Experienced with most modern app and web development frameworks
* Developed and maintained projects for some of Canada’s largest financial companies
* Strong frontend and design familiarity allow for seamless workflow with designers
* Demonstrate commitment, strong attention to detail and effective time management
* Creative and motivated individual with strong communication and teamwork skills
* Fluent in English, French and Polish

**WORK EXPERIENCE**

**Rich Media** – Developer Sep. 2022 – Jan. 2025

* Part of development team specialized in creating and updating tools for financial companies
* Utilized frameworks such as React, Angular and vanilla HTML/JS to match client needs

**Canadian Doctors for Protection from Guns** – Designer/Developer Aug. 2021 – May 2022

* Enhanced older website by adding new payment, accessibility and mobile friendly features
* Responsible for transferring old data, creating new designs and maintaining the site

**Stitch Media** – Developer May 2021 – May 2022

* React and JS developer in projects, prototypes and proofs-of-concept
* Tasked with writing technical specifications and updating project management documents

**EDUCATION**

**Ryerson University**

Bachelor of Science (Hons), Major in Computer Science 2016 – 2020

**SOFTWARE PROJECTS**

**iHeal** – App DeveloperMar. 2022 – May 2022

* Helped develop cross-platform Cordova app to help support women in IPV situations
* Created app screens and navigation systems based off UX designer’s work

**Simulation Canada** –Web DeveloperOct. 2021 – Jan. 2022

* Part of team developing series of online medical simulations for students using React
* Created new simulation branching and dynamic pdf generation components

**Jungle Break Unity Game** – Game DeveloperFeb. 2020 – Apr. 2020

* Solo developer of an immersive action/adventure Unity game
* Created graphics, 3D models, manuals and C# scripts

**SPRinG at St. Michael’s Hospital** – App DeveloperJun. 2018 – Apr. 2019

* Volunteer member of team developing a problem gambling support application in React Native
* Assisted in creating design and UI components as well as navigation and notification features

**REFERENCES**

Available upon request